

Setting Images of Toward Evaluating Progressive Rendering Methods in Appearance Design Tasks

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1 Overview

This is document the supplemental material of *Toward Evaluating Progressive Rendering Methods in Appearance Design Tasks*. This include all the start and goal images used in each lighting task and material task. For each task, we randomized the start and goal images each subject is given.

2 Light Matching Trials

Figure 1 to Figure 4 are start and goal images for light matching tasks.

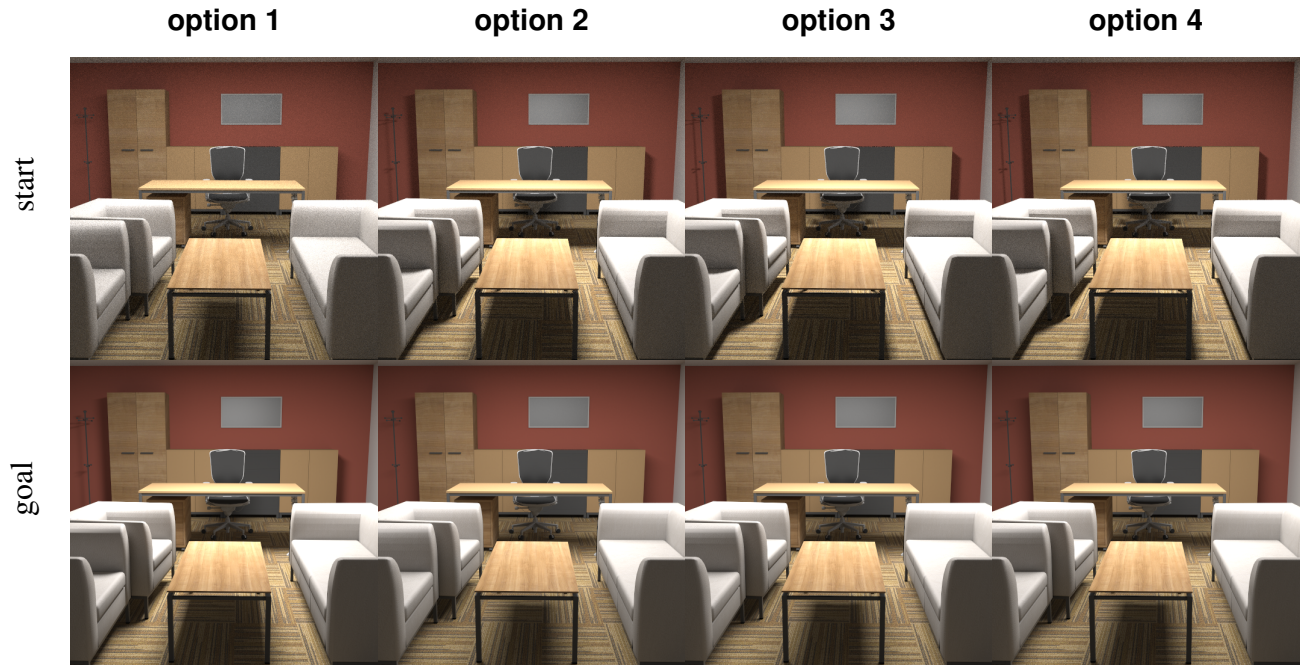


Figure 1: Start and goal images for each algorithm in light matching trials for studio scene.

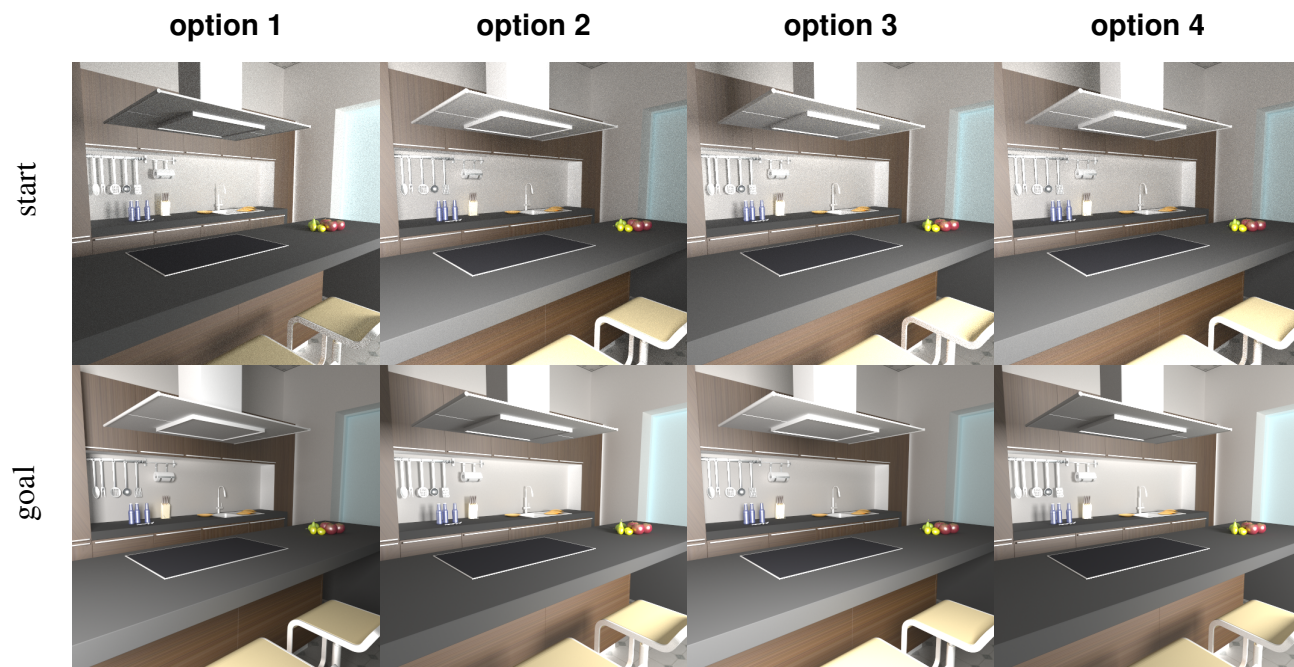


Figure 2: Start and goal images for each algorithm in light matching trials for kitchen scene.

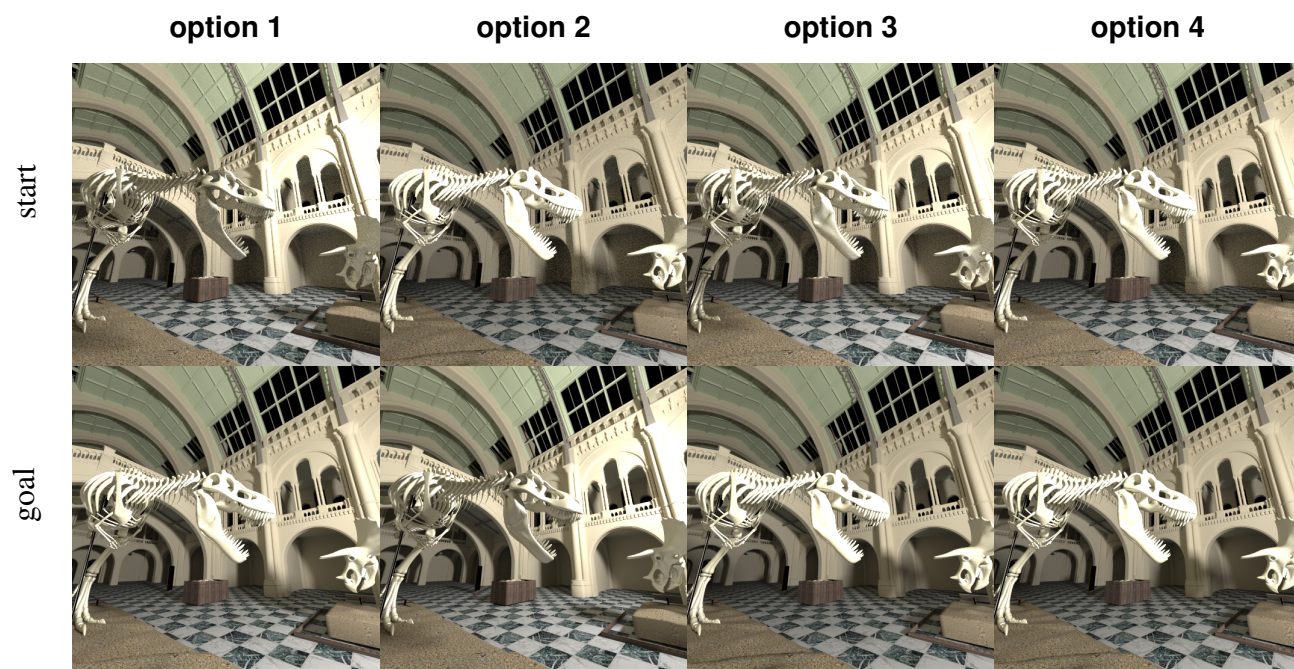


Figure 3: Start and goal images for each algorithm in light matching trials for museum scene.

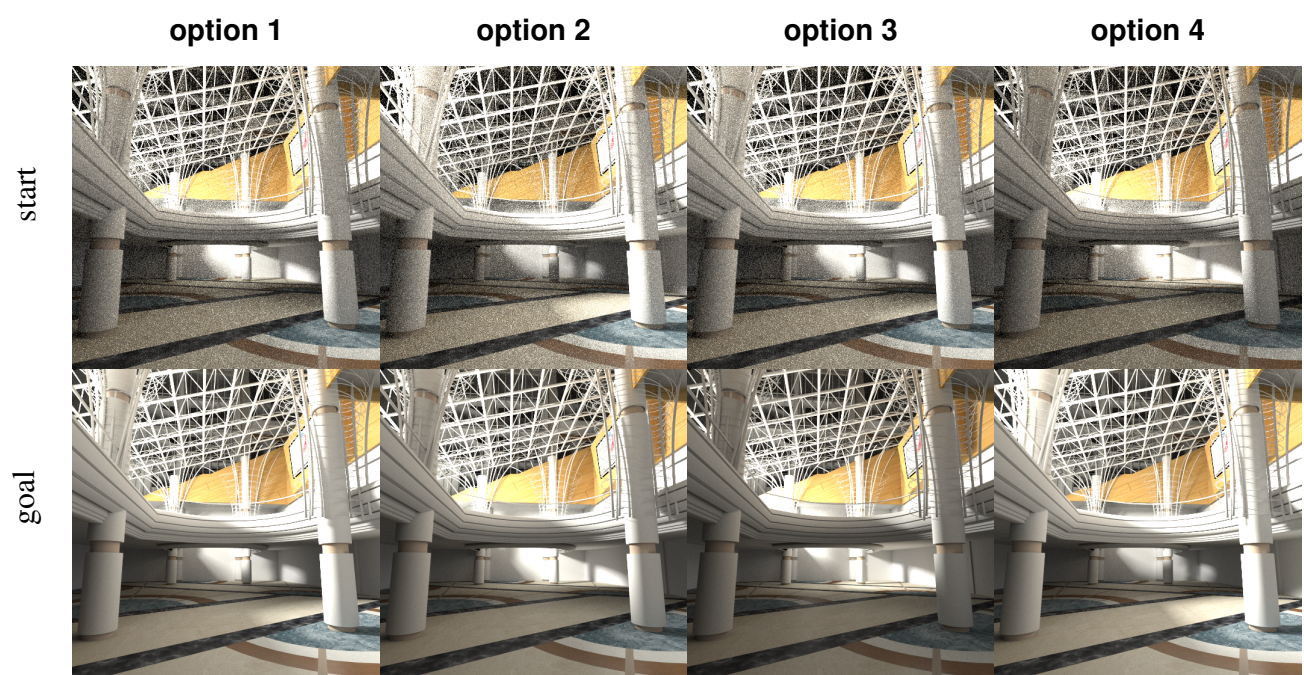


Figure 4: *Start and goal images for each algorithm in light matching trials for lobby scene.*

3 Material Matching Trials

Figure 5 to Figure 8 are start and goal images for material matching tasks.



Figure 5: Start and goal images for each algorithm in material matching trials for studio scene.

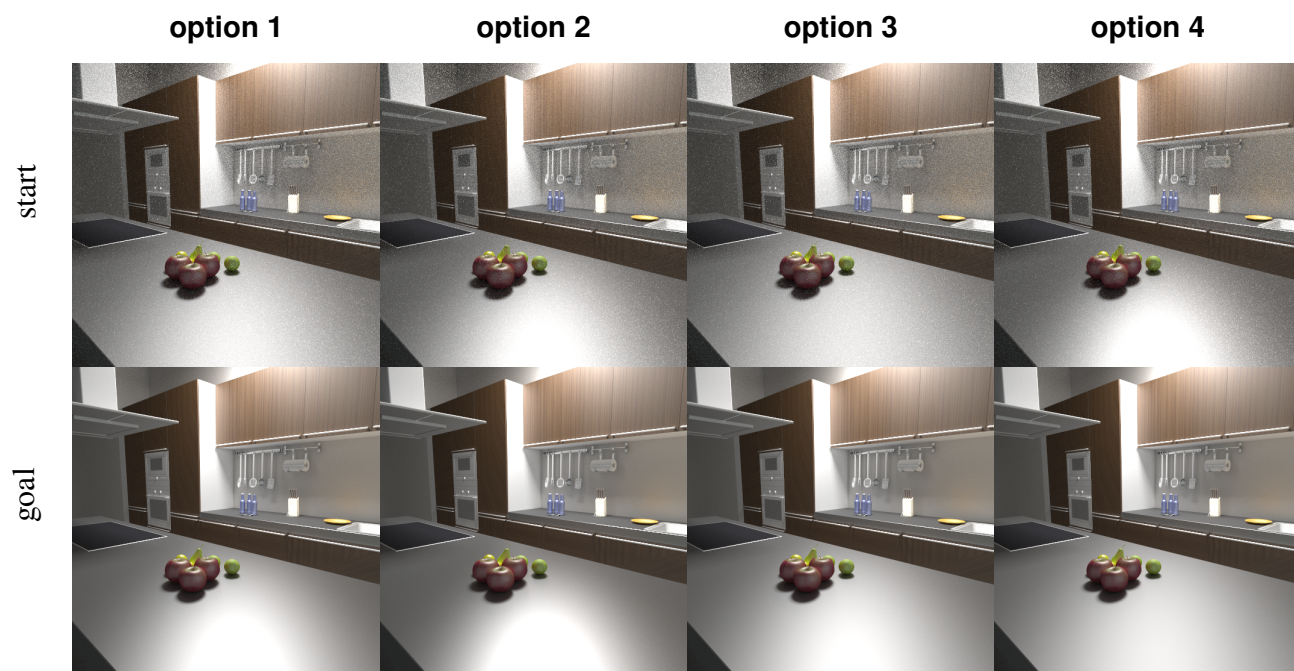


Figure 6: Start and goal images for each algorithm in material matching trials for kitchen scene.

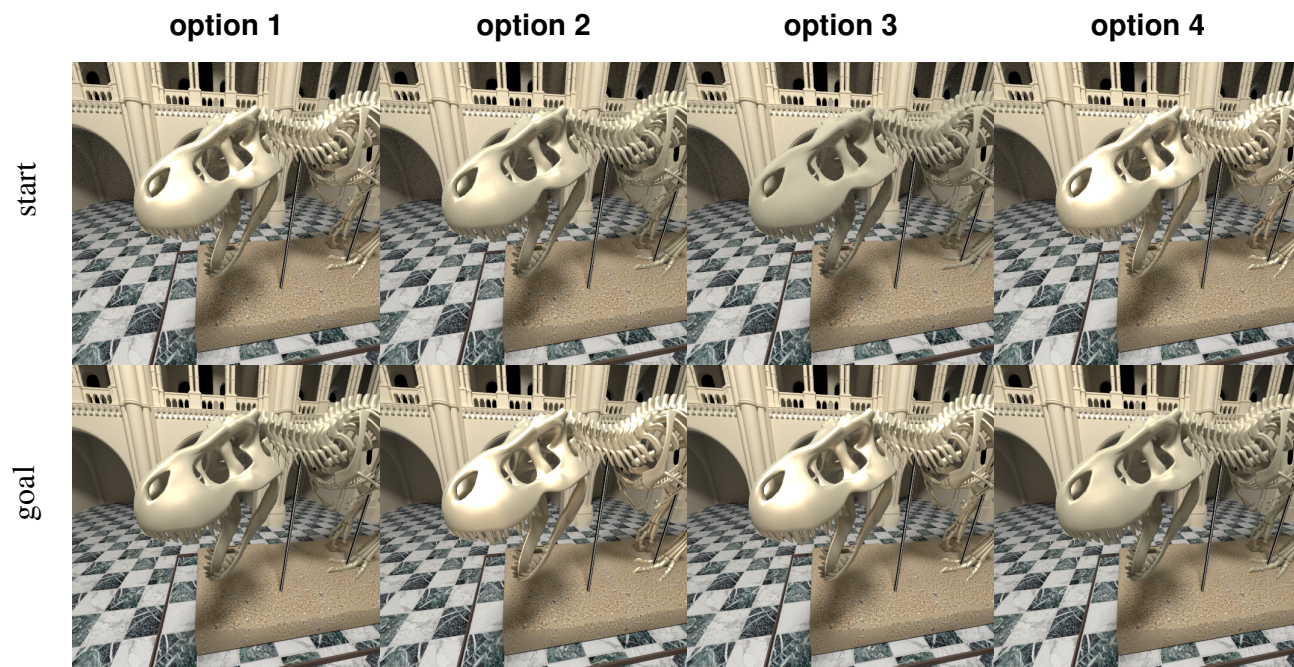


Figure 7: Start and goal images for each algorithm in material matching trials for museum scene.

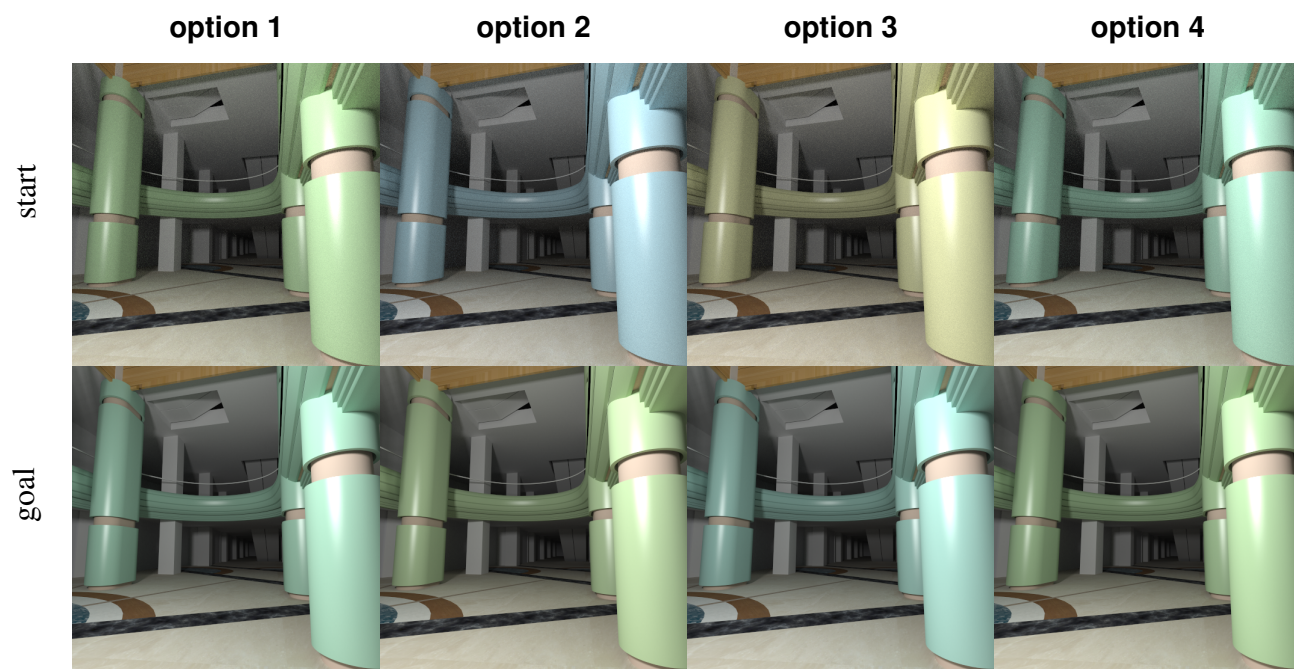


Figure 8: Start and goal images for each algorithm in material matching trials for lobby scene.